Valorant Rules

The rules contained on this page are for "Bear Cup" 2023 for Valorant

This competition is not affiliated with or sponsored by Riot Games, Inc. or VALORANT Esports.

1. Anti-Cheat

No additional anti-cheat is required for official matches.

2. Match Procedure

Supported platforms

- PC

2.1. Series Lengths

Matches are played as a best of 1 series.

2.2. Game Settings

The home team will host the lobby and invite the away team.

- Lobby: Custom (closed)
- Mode: Standard
- Server: TBD
- Allow Cheats: Off
- Tournament Mode: On
- Overtime Win by Two: On
- The away team will choose which team starts of as attack and defense

If an incorrect rule set is loaded on the server, the match should be stopped and reset. Previously played rounds with incorrect format will not count towards the match outcome.

2.3. Map Selection (Best of 1)

- The home team bans a map
- The away team bans a map
- The home team bans a map
- The away team bans a map
- The home team bans a map
- The away team bans a map
- The remaining map will be played

2.4.1. Multiple Game Series Map Selection (Best of 3)

- The home team bans a map
- The away team bans a map
- The home team selects the game for game 1
- The away team selects their side for game 1
- The away team selects the map for game 2
- The home team selects their side for game 2
- The home team bans a map
- The away teams bans a map
- The remaining map will be used for game 3, with starting sides determined by default side selection.

2.5. Map Pool

The following maps are permitted to be used in official matches others ok if both teams agree prior to match.

- Haven
- Ascent
- Icebox
- Fracture
- Pearl
- Split
- Lotus

3. Restrictions

Any Agents, Weapons, Sprays, Weapon Skins, Weapon Buddies, and Maps currently disabled in other game modes are prohibited from use in official matches.

3.1. Blood

Blood must be disabled in the game settings

3.2. Round Rollback

Use of the Round Rollback feature is prohibited unless otherwise okayed by an CESI Administrator. Spectators or Moderators are prohibited from using the Round Rollback feature in official matches.

3.3. Tactical Pauses

The use of a tactical pause is prohibited in official matches unless there is a server connection issue or technical malfunctions impacting the match.

4. Stoppage of Play

The game may only be paused for the following reasons:

- Player drop
- Player disconnect
- Technical issues

Stoppage of play may be requested at any time for the above reasons. The team initiating a pause must first call the pause in chat. A pause may not be called during combat, or once the Spike has been planted. Player's may not move around the map when a pause is in effect. Once both teams are ready, the team who paused the match will unpause it. Each team will have 5 total minutes of pause time per map. Players pause the game by pressing the Esc key and selecting "cheats". Abuse of the pause feature may result in punishment for the team abusing it.

5. Team Rosters

Valorant team rosters require a minimum of 5 players and are limited to a maximum of 10 players (5 starting players and 5 substitute players). Rosters that do not meet the minimum or exceed the maximum number of players will not be allowed to participate in official matches until their roster size meets the set requirements. Player Substitutions may be made between maps.

Additional Information

By completing this form, registrant agrees to terms and rules of tournament organizers.

THE COMPETITION IS OPEN TO STUDENTS THAT ARE ENROLLED, OR PLAN TO BE ENROLLED, AT AN ACCREDITED (2-year/ 4-year) HIGHER LEARNING INSTITUTION (or A HIGH SCHOOL) WITH A PHYSICAL ADDRESS IN THE STATE OF CA.

CESI and the 2023 Esports Bear Cup Tournament Committee reserves the right to make additional changes to the rules for competition any time prior to the tournament start date based on extenuating circumstances. All teams/rosters will be given prior notices before tournament starts if additional rule changes are made.

For additional inquiries on game rules contact Tournament Committee Chair, Gordon Hinkle at: ghinkle@cesiesports.com